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**2023 Unity Workforce Grant**

**Apply by Jun 2, 2023**

**Please make a copy or download this document. Remember, applications must be submitted through Typeform.**

## **Overview**

We are thrilled to announce our open call for submission on April 17. We are excited to provide funding support for programs training real-time 3D developer talent for in-demand careers. Whether you are planning a new training program or need funding to expand your existing training program, [please fill out this form](https://unitytech.typeform.com/workforcegrant)**.** We’ll review all submissions and identify programs that fit best with our grant strategy.

**Please share your ideas with us by June 2, 2023 at 11:59pm PT.**

## **What We’re Looking For**

The purpose of this grant is to support training programs upskilling students in real-time 3D — especially those in underrepresented communities — to have access to high-paying in-demand careers. You can learn more about [what we fund](https://unity.com/social-impact) and [last year’s open call](https://unity.com/grants/higher-ed-xr-grant) on our website.

**Our Investment Criteria:**

**Career Development**

* Project team explains their training model and curriculum to ensure graduates are job ready upon program completion.
* Project team identified hiring partners/potential employers for program graduates.

**Diversity & Inclusion**

* The program reaches learners from underrepresented populations.

**Impact**

* The program has high demand and sets clear goals for the number of learners that will complete the training program.

**Viability**

* The program shares a clear timeline, broken down by stages: planning, training, and reporting.

## **What We Offer**

We accelerate your efforts by providing support in three key areas:

* **Funding:** A grant award up to $200,000 for each recipient, depending on the stage of the organization or idea.
* **Communities of practice:** Opportunities to build relationships with and learn from other leaders who are doing similar work.
* **Management assistance:** Access to relevant, timely and customized support from our team and external experts.

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## **Timeline**

Application opens: April 17, 2023

Application closes: June 2, 2023 at 11:59pm PT

Finalist interviews: July 17-28, 2023

Funding decisions: By August/September 2023

**Application Questions**

You can find a copy of the application questions and instructions below for your reference. **Please make sure to submit responses in** [**Typeform**](https://unitytech.typeform.com/workforcegrant) **by Friday, June 2 at 11:59 pm PT. For any support needs, you can submit your question via email:** **socialimpact@unity3d.com**

Please note that the 250 words limit for the long text responses are limited to 1,250 characters each.

**Contact Information**

* 1. First and Last Name
* 2. Pronouns
* 3. Program role/title
* 4. Email address

**Organization Information**

* 5. Organization or program name
* 6. Organization or program website
* 7. Region
* 8. Location (State/Province, Country)

**Program Information** (Description: If your submission is for a joint program across 2 or more organizations, please answer the following questions based on the organization acting as the prime/lead.)

* 9. What best describes your program?
	+ Nonprofit organization
	+ Higher education institution
	+ For-profit organization with educational training
* 10. Tell us about your program. (Description: What is your mission? What does your program do? What are your core program activities? Tell us about your program team?) (250 words)
* 11. Program logline: Please describe what your program does in 50 words or less.
* 12.Tell us about your training model and how you assess skill mastery for your learners? Are you currently using [Unity Learn](https://unity.com/learn) in your curriculum? If applicable, what are your historical outcomes on program completion and job placement rates for your program (or the most similar program if this is for a new program)? If you have other outcomes you’re proud of, please share it here. (250 words)
* 13.Tell us about who you've identified as potential employers or hiring partners for your learners. How have you engaged with these potential employers or hiring partners? (250 words)
* 14.Who does your program intend to serve? How are you recruiting and supporting learners from underrepresented populations? Include demographics and geographic reach data, if applicable. Please include % breakdowns (or approximations) as available. (250 words)
* 15. What is the estimated number of learners who will directly benefit from this program during your proposed timeline? (Numeric field; no text)
* 16. What is your projected timeline for this program? If possible, please break your timeline into planning, recruiting, training, and reporting. (250 words)
* 17. What is the estimated job placements rate for your learners within 12 months of program completion? (Numeric field; no text)

**Grant Information**

* 18. What is your program budget?
* 19. Please outline your plan for how you intend to use this grant. (250 words)
* 20. Have you received any funding for this program, if so what is the budget gap you would need with Unity’s support?
* 21. If available, please upload any relevant program decks or images as a PDF file here.

**Technical Information**

* 22. What version of Unity are you working with in this program? (If applicable)
* 23. What Unity license are you using in your program? (If applicable)
* 24. If you used a real-time 3D game engine other than Unity, what did you use? (If applicable)

**Terms and Policies**

* 25. I have read and agreed to the 2023 Unity Workforce Grant Terms and Conditions.
	+ Yes/No
* 26. I acknowledge the Unity Privacy Policy [Republic of Korea Residents agree to the Unity Collection and Use of Personal Information]
	+ Yes/No
* 27. (Optional) I agree to have [Marketing Activities](https://create.unity.com/marketingactivities?_ga=2.22968056.231803674.1650214780-1061169108.1648761870) directed to me by and receive marketing and promotional information from Unity, including via email and social media.
	+ Yes/No